

**JILLIAN**

**PLAY:** Skid Marks: A Play About Driving  
**GENRE:** Comedy  
**TIME:** 2:00

---

**DESCRIPTION**

Jillian confronts her car.

**ACTING HINTS**

Approach this piece with a light tone. If Jillian gets too angry or manic then the piece loses its comic edge. She should be frustrated and exhausted and a little loopy over what she perceives to be a rebellious car.

---

Herman, I want you to listen up and listen good. We're going for a drive and you're not going to give me any grief. You're going to start properly. You're not going to stall. You're not going to make those knock, knock, cha-ping noises like last time. I know you were just doing it to spite me 'cause I took you to the mechanic and the mechanic said there was nothing wrong! So there's no point in making knock, knock, cha-ping noises. I'm on to you now. I know the little game you're trying to play. But who's in charge here Herman? Who's got the keys? Is it Jillian or Herman? Jillian or Herman? JillianHerman?

I could put you in a no-park zone, let you get towed and never collect you. How'd you like that, huh? I could take you to the wrong side of town and leave you all alone with the windows down

## JILLIAN

and the keys in the ignition. That wouldn't be nice would it? Would it? So you just better behave yourself from now on.

No more knock, knock, cha-ping noises. No more chugha-ka-sloughing. No more wheeza, wheeza, humpa humpa znack znack znack when we're going up hills. No more flashing the oil light when the oil is full and fine. I HATE that. And absolutely no more spitting gas when I'm filling the tank. Oh I can hear you snickering, Herman, when I'm standing there covered in gas but it is so not funny. Not funny.

Repeat after me please. I will not spit gas on Jillian when she is trying to fill the tank. (*she listens*) Don't mumble! (*she listens*) Thank you. There. I'm glad we had this little talk. I hope we can continue working on our relationship and put this little difficulty behind us. All right then. Let's drive.

...♦...